

Luke Trover
11841 Jefferson Commons Cir
Orlando, Florida
32826
troverluke@gmail.com
407-361-0947

SUMMARY

An expert in Computer Science, with a background in STEM (Science, Technology, Engineering, Math) Academy. For me consistency is always key. I hold high standards for my work ethics and will yield above and beyond results. My commitment to excellence ensures a seamless experience for clients alike.

EDUCATION

Earned High School Diploma (Neocity Academy)- May 2022

WORK EXPERIENCE

Service & Operations Associate at Dewdads Tech **June 2025 - Present**

- Diagnose and troubleshoot electronic devices
- Manage and organize systematic inventory
- Coordinate shipments and logistics
- Handle wholesale invoices and vendor communications
- Assist with digital advertising and marketing initiatives
- Support website development and maintenance

Laundry Operator at Sunshine Suds

February 2024 - April 2025

- Troubleshoot Washers and Dryers
- Manage the networking across washer and dryer card readers
- Handle POS and Windows 10 related issues
- Sell subscription laundry services
- Provide customer support for operation of washers and dryers

Stock Supervisor Associate at Volcom Stone

November 2022 - January 2024

- Handled shipment and storage of all store product
- Dispersed excess product to various warehouses
- Organized and managed retail stores
- Maintained a clean and organized environment
- Promote sales by providing product information
- Process customer purchases

Computer Technician at Build Box

January 2020 - September 2023

- Configure PC part lists to suit clients needs
- Install and configure new computer systems, software applications, and other technology components
- Diagnose and resolve hardware and software issues
- Provide technical support to users, answering questions and resolving issues

ADDITIONAL SKILLS

- Experience with C#, C++, Java, Typescript, HTML, CSS, Python, Lua, UE Blueprints, and GD Script
- Previously certified in Adobe Illustrator and Adobe Photoshop
- Experience with Blender, Maya, ZBrush, 3D modelling with real time systems
- Experience with Unreal Engine 4/5, Unity, and Godot
- Experience with Wordpress
- Experience with Cisco Systems

FREELANCE

- Graphic design commissions for vacation home, digital media, and news source companies
- Game development commissions in the UI/UX, programming, modeling, visual effects and animation industries